imaging is the essential of motion pictures, use of camera and visual elements in general will be addressed throughout the course. Writing students will benefit from this course's analysis of "great" scripts and directing approaches.

CTV 7400 **Explorations in Digital Media** (3,3,0) (P) This course aims to broaden the students' scope of digital media in the areas of cinematic applications, art and design, and equip them with proper knowledge. It will also help the students find out more of their creative potentials when they are encouraged, guided and inspired to make use of the digital media. While familiarizing with the media as expressive and narrative tools, the students will also get used to the latest models of software and understand the emerging trends in relation to the most influential global advancement of digital technology.

CTV 7410 Digital Media Production (3,3,0) (P)

This production course revolves around the innovative uses of graphics and sound in create ventures for time-based multimedia output. It engages students in creative multimedia productions with authoring digital applications of industry standard. Imagery processing tools and basic animation techniques will be taught. Students will be guided to focus on project designs in the areas of motion graphics and animation to meet the needs of the fast changing industry of the digital age. Students will also be required to put learning into practice by applying their production management know-how in their course works.

CTV 7420 Basic Acting Techniques (3,3,0) (P)

This is an introductory course on acting techniques. Training in acting begins with basic techniques such as imitation, imagination, and observation. The second part of the course will focus on the Stanislavski system, and the psychological approach in acting will be introduced. Students will be engaged in role-playing in various scenes, and will be able to communicate with each other in the creative process of acting and role development.

CTV 7430 Visual Effects (3,3,0) (C) This course aims to examine the art and techniques of creating visual effects for broadcast, webcast and filmmaking. It covers a wide range of topics including the visual-effects workflow, digital

technology, image processing, creating mattes, motion tracking, realistic compositing, and motion graphics. It also aims to groom the students as professionals to meet the industrial standards. Therefore, the students are required to observe the commercial and business procedures while planning and creating the special effects. Masterpieces and inspirational state-of-art works will be presented and discussed.

CTV 7440 Television Drama Writing (3,3,0)

This is an intensive writing workshop. After the introductory lectures, all students will be divided into groups. Each group will work together as a team, and subsequently comes up with a TV drama proposal to be presented in class. Fundamental issues of TV drama writing will be taught in class while the students will reflect, discuss and share on their creative projects as well. Each student will participate as a team member and contribute a part of the write-up for the group project. A final project will be assessed both individually and as a term-end production.

CTV 7450 Alternative Cinema (3,3,0)

This course will examine an array of alternative films and new art forms evolved from or related to a cinema. It aims to boost up the students' creative and critical faculties through screening and studying inspiring and/or outraging films they rarely have a chance to see. Through systematic reviews of three major types of alternative cinema (experimental, cult, and exploitation films), this course questions traditional aesthetics and mores. It will also explore how film morphs and functions in video art, new media and the Internet. The students will be required to watch a lot of films and some related masterpieces of media arts, and they will also be engaged in critical inquiry of these creative works after completing some reading assignments. It will broaden the students' vista and enable them to talk about influential works of film and media art in a more open and critical way.

CTV 7460 Film and Other Arts (3,3,0)

The seminar aims to enlighten the students in the area of film aesthetics with contemporary insights, traditional values, and interdisciplinary cultural perspectives. It looks at the aesthetic relationship between film and other art forms such as architecture, multi-media installation, costume design, theatrical performance, painting, sculpture, photography, music, etc.. It posits film as a relatively younger art form that used to pose a challenge to the other arts. Nowadays, film remains as a vibrant medium which continues to raise anew socio-cultural issues. Each student will be guided to understand film art in the context of changes through history and contemporary challenges for a new way to reread film culture. In the course of the seminars, students will be invited to consider questions of aesthetics, form, style, time and narrative, screen space and spectacle, representation, the relationship between art and reality, etc.. Through lectures, case studies, experiential learning activities and interactive surveys, each student will be prompted to investigate, discuss and share their theoretical propositions as well as personal opinions.

CTV 7470 Special Topics

This course will be offered flexibly to enhance student learning in film and digital media studies so as to meet timely needs of the students each and every time. Bringing in scholars and experts locally, nationally or internationally, it aims to inspire the students with a wide range of topics. Each time it will focus on a special area of studies from theory to practice, historical perspectives to current issues, small screens to big screens, artistic cultural genres to commercial media, the local to the global, etc.. Topics carefully selected may revolve around production design; editing; sound design; history and aesthetics of animation; screen cultures; film, gender and sexuality; and influential filmmakers etc..

(3,3,0) (P)